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ПРОСТРАНСТВ
COMPUTER PRESENTATION AND DIMENSIONS OF KINEMATICAL SPACES

*P.S. Pankov, Institute of Mathematics
720071 Bishkek, Kyrgyzstan E-mail: pps5050@mail.ru
A.H. Zhoraev docent of Department of Mechanics and Mathematics
Kyrgyz-Uzbek University
79 Isanov Str. 714017 Osh, Kyrgyzstan
E-mail: zhvl967@mail.ru*

Аннотация: Компьютер аркылуу жүзөгө ашырылуучу, эвклиддик эмес топологиялык мейкиндиктерде башкарылуучу кыймылдоо бул макалада каралат. Макалада чекиттин жана узун-туурасы бар объекттин кыймылдоосун жабдуучу аныктамалар жана кинематикалык мейкиндиктерде кыймылдоонун негизинде өлчөмдүү үч аныктама бар.

Аннотация. В статье рассматривается управляемое движение в неевклидовых топологических пространствах, которое может быть реализовано на компьютере. Статья содержит определения, обеспечивающие движение точки и протяженных объектов, и три определения размерности, основанные на движении в кинематических пространствах.

Abstract: This paper deals with controlled motion in non-Euclidean topological spaces which can be implemented by means of computer. It contains a survey of definitions to provide motion of a point, definitions of motion of a lengthy object and three definitions of dimension based on motion in kinematical spaces.

Key words: topological space, metrical space, kinematical space, computer, Riemann surface, motion, rotation, dimension.

Урунттуу сөздөр: топологиялык мейкиндик, метрикалык мейкиндик, кинематикалык мейкиндик, компьютер, римандык бет, кыймылдоо, айлануу, өлчөм.

Ключевые слова: топологическое пространство, метрическое пространство, кинематическое пространство, компьютер, риманова поверхность, движение, вращение, размерность.

1. Introduction

Since it is known, S.Ulam [6] was the first to propose an active work on computer to present a virtual (four-dimensional Euclidean) space, but he did not propose any concrete methods of implementation.

An another way to perform non-Euclidean spaces visually by means of computer was proposed [7]. His idea can be demonstrated by the following example. If we put the figure \supseteq onto a common ring band and we can look "along" the band sufficiently far then we will see the sequence of diminishing figures $\supseteq \supseteq \supseteq \dots$

If we do same for a Mobius band then we will see the sequence of diminishing figures

$\supseteq \supseteq \supseteq \dots$

We [4] proposed to use controlled (interactive) motion in non-Euclidean topological spaces by means of computer. We implemented the Mobius band as follows. We are standing on a band and see the figure \supseteq (the horizon is less than half of the length of the band). We go and soon we see the figure \subseteq .

We [1] introduced general conception of a kinematical space and implemented some kinematical

spaces (Riemann surfaces, Mobius band, projective plane, topological torus) with se- arch in them. Methods of constructing such spaces and marking to facilitate motion in them were proposed in [2] and applied in [5].

A similar definition, independently of us, was proposed in [3]. We do not know whether it was implemented by computer.

Kinematical investigation of unknown spaces defined by differential and algebraic equa- tions was proposed in [8].

New types of dimensions based on motion were announced in [9] and [10].

In this paper we expound this approach and give definitions of three new types of dimen- sions: successful observation and "almost observation" from observable domains; possibility of rotation of lengthy sets.

2. Review of preceding definitions on motion and dimensions

We will use denotations $R := (-\infty, \infty)$; $R_+ := [0, \infty)$; $Q^k := [0; 1]^k$, $k = 1, 2, 3, \dots$ is a k -dimen- sional cube (segment, square, cube, ...); ε is a small positive parameter. Also, we will extend func- tions to sets with same denotations.

Natural motion of points (also implemented on computer) is presented by the following sys- tem of axioms [2] based on the notion of *time*.

Definition 1. A computer program is said to be a **presentation** of a computer kinematical space if:

P1) there is an(infinite) metrical space X of points and a set X_I of program-presentable points being sufficiently dense in X ;

P2) the user can pass from any point x_I in X_I to any other point x_2 by a sequence of adjacent points in X_I by their will;

P3) the minimal time to reach x_2 from x_I is (approximately) equal of the minimal time to reach x_2 from x_I .

The space X is said to be a **kinematic space**; the space X_I is said to be a **computer kinematic space**; this minimal time is said to be the **kinematical distance** ρ_X between x_I and x_2 ; a sequence of adjacent points is said to be a **route**. Passing to a limit as X_I tends to X we obtain the following.

There is a set K of **routes**; each route M , in turn, consists of the positive real number T_M (**time** of route) and the function $m_M: [0, T_M] \rightarrow X$ (**trajectory** of route);

(K1) For $x_I \neq x_2 \in X$ there exists such $M \in K$ that $m_M(0) = x_I$ and $m_M(T_M) = x_2$, and the set of values of such T_M is bounded with a positive number below;

(K2=P3) If $M = \{T_M, m_M(t)\} \in K$ then the pair $\{T_M, m_M(T_M - t)\}$ is also a route of K (the reverse motion with same speed is possible);

(K3) If $M = \{T_M, m_M(t)\} \in K$ and $T^* \in (0, T_M)$ then the pair: T^* and function $m^*(t) = m_M(t)$ ($0 \leq t \leq T^*$) is also a route of K (one can stop at any desired moment);

(K4) concatenation of routes for three distinct points x_I, x_2, x_3 .

Remark 1. After our publication [2] another version of presenting "motion" based on the notion of "path" was proposed.

Denote the set of connected subsets of R as In . A *path* is a continuous map $\gamma: In \rightarrow X$ (a topological space).

Definition 2. The following definition is composed of some definitions in [3] (briefly redu- ced to a "a priori" bounded, path-connected space X ; denotations are slightly unified.

A length structure in X consists of a class A of admissible paths together with a function (length) $L: A \rightarrow R_+$.

The class A has to satisfy the following assumptions:

(A1) The class A is closed under restrictions: if $\gamma \in A$, $\gamma: [a, b] \rightarrow X$ and $[u, v] \subset [a, b]$ then the restriction $\gamma|_{[u, v]} \in A$ and the function L is continuous with respect to u, v ;

(A2) The class A is closed under concatenations of paths and the function L is additive correspondingly. Namely, if a path $\gamma: [a, b] \rightarrow X$ is such that its restrictions γ_1, γ_2 to $[a, c]$ and $[c, b]$ belong to A , then so is γ .

(A3) The class A is closed under (at least) linear reparameterizations and the function L is

invariant correspondingly: for a path $\gamma \in A$, $\gamma: [a, b] \rightarrow X$ and a homeomorphism $\varphi: [c, d] \rightarrow [a, b]$ of the form $\varphi(t) = \alpha t + \beta$, the composition $\gamma(\varphi(t))$ is also a path.

(A4) (similar to (K1)).

The metric in X is defined as

$$\rho_L(z_0, z_1) := \inf \{L(\gamma) \mid \gamma: [a, b] \rightarrow X; \gamma \in A; \gamma(a) = z_0; \gamma(b) = z_1\}.$$

We mention some known definitions briefly (we restrict with metric sets):

Definition 3. Dim-dimension (or "cover"- or Lévesque one): it is defined to be the minimum value of n , such that every open cover (set of open sets) C of X has an open refinement with number of overlapping being $(n + 1)$ or below.

Ind-dimension: by induction $Ind(\emptyset) = -1$; $Ind(X)$ is the smallest n such that, for every closed subset F of every open subset U of X , there is an open set V in "between F and U " such that $Ind(Boundary(U)) < (n - 1)$.

Minkovski (Min)-dimension. $Min(X) := \lim\{(-\log N_\varepsilon / \log \varepsilon) \mid \varepsilon \rightarrow 0\}$ where N_ε is the minimal cardinality of ε -sets in X . If \lim does not exist then $\liminf (Min_-)$ and $\limsup (Min_+)$ to be considered.

Remark 3. For metrical spaces Dim-dimension and Ind-dimension coincide. Obviously, $Min(Q^k) = k$.

3. Motion of lengthy objects in kinematical spaces

Definition 1 is not sufficient for motion of point sets. One of possible extensions of Definition 1 is the demand of isometric of all shifts of a set during motion but it is too binding. We proposed [11]

Definition 4. Given a set $S \subset K$. A set of routes with functions $\{M(p) : p \subset S\}$ with a same time T is said to be a motion of S with bounded deformation if there are such constants $0 < a_- < 1 < a_+$ that

$$(M1) (\forall p \in S) (M(p)(0) = p);$$

$$(M2) (\forall p_1 \neq p_2 \in S) (\forall t \in [0, T]) (\rho_K(M(p_1)(t), M(p_2)(t)) \in [a_-, a_+] \rho_K(p_1, p_2)).$$

Definition 5. If additionally

(R1) there exists such set ("axis") $C \in S$ that $M|_C$ is the identity operator;

(R2) $(\forall p \in S) \{M(S)(0) = M(S)(T)\}$ (initial and final sets coincide);

(R3) $(\forall t_1 \neq t_2 \in (0, T)) (M(S)(t_1) \cap M(S)(t_2) = C)$ (the set S is "thin" and does not pass by itself excluding the axis);

then such motion is said to be a "proper rotation" (with "bounded deformation" correspondingly) around C .

Remark 4. To define "rotation" of a general (spacious) objects in a space without geometry is very complicated. For our purposes such "proper rotation" is sufficient.

4. Dimensions defined by motion in kinematical spaces

Definition 6. A set B of a kinematical space X is said to be "fully observable" if there exists a route including all this set.

Definition 7. A kinematical space X is said to be "locally observable" if each its point has a "fully observable" neighborhood.

Definition 8. A locally observable kinematical space X is said to be "observable" if each its bounded set is "fully observable".

As usually, we will call a bijective continuous image of a segment $[0, T]$ a "segment in kinematical space". Also, we will call the trace of bijective motion of a segment with one of end-points fixed "triangle" etc.

Definition 9. "Orientation dimension" $O ri$ is 1 for observable spaces. If there exists such "segment" with endpoints z_1 and z_2 and an inner point z_0 and such rotation with bounded deformation around z_0 that z_1 passes to z_2 and vice versa then $O ri(K) > 2$; if there exists a "triangle" with vertices z_1, z_2 and z_3 and a point z_0 within the "segment" $z_1 - z_2$ which can be rotated around the segment $z_0 - z_3$ with bounded deformation such that z_1 passes to z_2 and vice versa then $O ri(K) > 3$ etc.

Obviously, $O ri(Q^k) = Dim(Q^k)$, $k = 1, 2, 3, \dots$

Remark 5. "Motion" of such lengthy sets into themselves is not sufficient for such definition because a triangle $z_1 - z_2 - z_3$ can be transformed continuously into triangle $z_2 - z_1 - z_3$ by motion along the Mobius band but its dimension is 2.

The next definition also begins with observable spaces.

Definition 10. (For bounded spaces only). Kinematical (*Kin*-) dimension is 1 for observable spaces. By induction: If $\text{not } (\text{Kin}(X) \leq n), n \geq 1$ and there exists function $M_n(a_1, a_2, \dots, a_n, t): \mathbb{R}_+^n \times \mathbb{R}_+ \rightarrow X$ defined for $a_1 \leq a_2 \leq \dots \leq a_n$, being a route for fixed a_1, a_2, \dots, a_n , such that

- 1) $M_n(a_1, a_2, \dots, a_n, 0) = x_0$ (a fixed element in K);
- 2) $M_n(a_1, a_2, \dots, a_n, t)$ does not depend on a_i being greater than t ;
- 3) $\rho_K(M_n(a_1', a_2', \dots, a_n', t), M_n(a_1'', a_2'', \dots, a_n'', t)) \leq |a_1' - a_1''| + |a_2' - a_2''| + \dots + |a_n' - a_n''|$;
- 4) Trajectories of $M_n(a_1, a_2, \dots, a_n, t)$ for all a_i cover the set X

then $\text{Kin}(X) = n + 1$.

It is obvious that $\text{Kin}(Q^1) = 1$.

Remark 6. There exists a continuous Peano surjection $Q^1 \rightarrow Q^2$ if Q^2 is considered as a topological space.

Theorem 1. $\text{Kin}(Q^2) = 2 (= \text{Dim}(Q^2))$ if Q^2 is considered as a kinematical space with Euclidean metric.

Proof. By contradiction. If $\text{Kin}(Q^2) = 1$ then there exists a trajectory S covering all Q^2 . Choose a natural n and divide Q^2 into $n \times n$ little squares. The trajectory S passes through all centers of squares and has the length within each square not less than $1/n$. Hence, its total length is not less than $n \cdot n \cdot 1/n = n$ and tends to infinity as $n \rightarrow \infty$.

Definition 11. A bounded kinematical space X is said to be "almost observable" if

$$(\forall \varepsilon > 0)(\exists M \in K)(\forall x \in X)(\exists t \in [0, T_M])(\rho_X(x, m_M(t)) < \varepsilon).$$

Denote the lower bound of such T_M for fixed ε as $W_\varepsilon(X)$.

Remark 7. The notion of a compact space can be expressed by "almost observability": if a kinematical space is almost observable and complete then it is compact.

As $N_\varepsilon \approx W_\varepsilon(X)/\varepsilon$ we obtain "Minkovski-kinematical" *Min-kin*-dimension:

Definition 12. $\text{Min-kin}(X) := 1 - \lim\{\log W_\varepsilon(X)/\log \varepsilon \mid \varepsilon \rightarrow 0\}$. If this *lim* does not exist then \liminf (Min-kin_-) and \limsup (Min-kin_+) to be considered.

For example, $W_\varepsilon(Q^1) = 1 - 2\varepsilon$;

$$\text{Min-kin}(Q^1) = 1 - \lim\{\log(1 - 2\varepsilon)/\log \varepsilon \mid \varepsilon \rightarrow 0\} = 1 - 0 = 1;$$

$$W_\varepsilon(Q^2) \approx (1 - 2\varepsilon)/(2\varepsilon) + (1 - 2\varepsilon); \text{Min-kin}(Q^2) = 1 + \lim\{\log(2\varepsilon)/\log \varepsilon \mid \varepsilon \rightarrow 0\} = 1 + 1 = 2.$$

5. Conclusion

The paper demonstrates that various new definitions of "dimension" conforming with known ones can be introduced on the base of "motion" and "rotation" in kinematical spaces.

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